CSCI 1301 – Lab 14

1 First Array Manipulation

Write a program that

1. declares an array `myArray` of `int` of size 5,
2. initializes `myArray` with the values 1, 2, 3, 4 and 5,
3. displays the content of `myArray`.

Now, let us write incorrect statements. Add the following statements one by one to your program, observe how C# react (that is, try to compile and execute after you added one, then remove it), and answer the following questions.

```csharp
myArray = { 1, 2, 3, 4, 5};
Console.WriteLine(myArray[5]);
myArray[5] = 12;
Console.WriteLine(myArray);
```

- One of this statement is not “incorrect” in the sense that it won’t prevent your program from executing, but it is not doing what you could have expected: which one?
- Can you read and understand the errors messages you obtained for the others?

2 Second Array Manipulation

Write a program that

1. declares an array `myArray` of `int` of size 10,
2. initializes `myArray` with the values 1, 2, 3, ..., 9 and 10,
3. displays the content of `myArray`.
4. sum the values stored in `myArray` and display the result.
5. make the product of the values stored in `myArray` and display the result.

3 From while to for

Rewrite the following while (or do...while) loops as for loops.

```csharp
int a = 0;
while (a != 10)
{
    Console.WriteLine(a);
    a++;
}
```
```csharp
int b = 3;
while (b >= -2)
{
    Console.WriteLine(b);
    b -= 2;
}

int c = 10;
while (c <= 100) {
    Console.WriteLine(c);
    c += 10;
}

int d = 1;
do {
    Console.WriteLine(d);
    d *= 2;
} while (d <= 100);
```

### 4 From for to while

Rewrite the following for loops as while loops:

```csharp
for (int e = 10; e <= 100; e += 10) Console.Write(e + " ");
for (double f = 150; f > 2; f /= 2) Console.Write(f + " ");
for (int h = 0; h > -30; h -= 1) Console.Write(h + " ");
```

### 5 Pushing Further (Optional)

This lab’s pushing further is about two modifications of for loops that are sometimes considered as bad design: used poorly, they can make the code harder to read, to debug, and sometimes makes it hard to follow the flow of control of your program. They are introduced because you may see them in your future, but, except for rare cases, should be avoided completely.

#### 5.1 Multiple Initializations and Updates

The exact structure of for loops is actually more complex than what we discussed in class. It is

```csharp
for(<initializations>; <condition>; <updates>)
{
    <statement block>
}
```

That is, there can be more than one initialization (but only if the variables all have the same datatype) and more than one update. That is, are legal statements like:
5.2 continue and break

Programmers can use two keywords in loops, continue and break, that modify the control flow. Looking at the following code, try to understand what those statements do.

```csharp
for (int i = 1; i <= 5; i++)
{
    if (i == 3) continue;
    Console.Write(i + " ");
}
for (int i = 1; i <= 5; i++)
{
    if (i == 3) break;
    Console.Write(i + " ");
}
```

You can also use break and continue in while loops. Try to rewrite the previous two for as while loops: there is a trick to make the while loop using break works properly, can you spot it?

5.3 Default values

Execute the following:

```csharp
int[] ar = new int[5];
ar[0] = 5;
for (int i = 0; i < ar.Length; i++)
    Console.WriteLine(ar[i]);
```

What can you conclude about the value of the cells that were not assigned?